

THE COLLEGE OF DESIGN: UNDERGRADUATE PROGRAMS

- **Architecture:** Bachelor of Design in Architecture (BDA), Bachelor of Science (BS)
- **Landscape Architecture:** Bachelor of Landscape Architecture (BLA)
- **Apparel Design, Interior Design, Retail Merchandising, and Product Design:** Bachelor of Science (BS)
- **Graphic Design:** Bachelor of Fine Arts (BFA)
- **Minors:** Architecture, Fashion Studies, Interdisciplinary Design, Interior Environments, Landscape Design & Planning, Lighting Design, Product Design, Public Interest Design, Retail Merchandising, User Experience (UX) Design.

DEGREE REQUIREMENTS AND SAMPLE PLANS

Find major course requirements, course descriptions, and sample four-year plans on our website. Up-to-date degree requirements can be found at any time by visiting <https://design.umn.edu/students/undergraduate/four-year-plans>.

FULFILLING U OF M LIBERAL EDUCATION REQUIREMENTS

All University of Minnesota Twin Cities degrees require the completion of specific Liberal Education Requirements, which can be completed at most community colleges and universities for transfer to the U of M. Minnesota State community colleges also offer the Minnesota Transfer Curriculum (MNTC). If completed and certified on the official transcript sent to the U of M for admission, MNTC will be used to meet the core, theme, and first-year writing portion of the University's Liberal Education Requirements (you may still need to complete the writing intensive portion of the writing skills requirement). This is also true with the completion of an Associate of Arts (A.A.) degree at a Minnesota State college, as well as a previous bachelor's degree from any college or university. Please note that completing all Liberal Education Requirements, the MNTC, an A.A. degree, or a previous bachelor's degree will not necessarily accelerate your time in a College of Design program and is not required before applying to transfer to the College of Design.

DEADLINES & SEMESTERS OF ADMISSION

The below table lists upcoming priority and final application deadlines for admission to all College of Design undergraduate programs: Apparel Design, Architecture, Product Design, Landscape Architecture, Graphic Design, Interior Design, and Retail Merchandising.

Please note that most College of Design majors require a set sequence of (usually studio) courses that are only offered at the U of M-Twin Cities. Thus, you should apply for transfer to a College of Design major as soon as possible so you can begin enrolling in those sequenced major courses and you do not extend your overall graduation timeline. Consult with a College of Design transfer adviser for more information.

Additionally, while we do admit students to all majors for both fall and spring semesters, we highly encourage students interested in Apparel Design, Interior Design, Landscape Architecture, Product Design or Architecture to apply for a fall semester. These majors include a specific sequencing of courses, which only begin in the fall; therefore, if a student is admitted to an Apparel Design, Interior Design, Landscape Architecture, Product Design or Architecture major in spring, their course sequencing would not begin until the following fall semester.

Spring 2023 Deadline***	Fall 2023 Deadlines***	Spring 2024 Deadline***
Priority: October 1, 2022 Final: December 1, 2022	Priority: February 1, 2023 Final: June 1, 2023	Priority: October 1, 2023 Final: December 1, 2023

*** Applications will only be accepted on a space available basis after the priority deadline.

QUESTIONS? Contact: destrsfr@umn.edu, (612) 625-2008

* Please note that this document reflects academic major requirements as of the 2022-2023 academic year. Major requirements for future academic years are subject to change.

GENERAL ADMISSION REQUIREMENTS FOR ALL COLLEGE OF DESIGN DEGREES:

- Required minimum GPA of 2.00 and preferred minimum GPA of 2.80.
- ALL admission materials MUST be submitted (postmarked) by the relevant deadline or the application may not be reviewed for admission.
- All programs are competitive and space is limited. Admission is holistic and based on several factors, including overall academic record, fit for the curriculum, and grades in specific courses.
- Interior Design, Graphic Design, Product Design and Architecture require all students to enter as “Pre-Major” students to complete required prerequisite courses only offered at the University of Minnesota-Twin Cities.
- Studio sequences for Landscape Architecture, Pre-Architecture, Apparel Design, Pre-Product Design and Pre-Interior Design only begin in the fall. Spring applications will be considered, but students are encouraged to apply for fall instead.

MAJOR SPECIFIC TRANSFER INFORMATION:**Apparel Design**

THE STUDIO COURSES IN THIS MAJOR ARE SEQUENCED OVER FOUR YEARS, REGARDLESS OF COURSES COMPLETED BEFORE ADMISSION TO THE U OF M (if all generals are completed, students would register for a reduced load of credits consisting of specific major courses). Application to an accelerated 3-year program is available after completion of ADES 2222, for students who have achieved a B+ or higher in major studio course requirements and completed all Liberal Education Requirements.

Architecture

THE COURSES IN THE ARCHITECTURE PROGRAMS ARE SEQUENCED OVER 3-4 YEARS, REGARDLESS OF COURSES COMPLETED BEFORE ADMISSION. (If all generals are completed, students register for a reduced load of credits consisting of specific major courses). With careful planning, students may be able to complete the BDA degree in three years (this would require admission to fall semester and the near completion of all Liberal Education Requirements). Please note, however, a BS degree requires four years of sequenced studios. A professional degree is a requirement for becoming a licensed architect in Minnesota. Both undergraduate degrees offer a path to a professional degree. At the University of Minnesota-Twin Cities, qualified B.S. graduates enter the two-year Master of Architecture (M.Arch) degree program and qualified B.D.A. students enter the three-year M.Arch program.

NOTE: The prerequisite courses (Arch 1281, ARCH 1621W, and Arch 2281) for admission to a full architecture degree are ONLY offered on the U of M Twin Cities campus. Students who are admitted will begin in the Pre-Architecture program in the College of Design to complete these courses before applying to the architecture degree of their choice.

Interior Design

THE STUDIO COURSES IN THIS MAJOR ARE SEQUENCED OVER FOUR YEARS, REGARDLESS OF COURSES COMPLETED BEFORE ADMISSION TO THE U OF M (if all generals are completed, students would register for a reduced load of credits consisting of specific major courses). After their first year, students must pass a portfolio review of work from specified studio courses and meet minimum U of M GPA of 2.50 to move from Pre-Interior Design to full major status.

QUESTIONS? Contact: destrsfr@umn.edu, (612) 625-2008

** Please note that this document reflects academic major requirements as of the 2022-2023 academic year. Major requirements for future academic years are subject to change.*

Graphic Design

If students complete the courses below, it may be possible to complete the Graphic Design BFA in two years at the U of M. Admission to this major is competitive. Students are strongly encouraged to meet with a College of Design adviser before preparing for admission. After admission, students must pass a portfolio review of work from year-one studio courses and meet minimum U of M GPA of 2.50 to move from Pre-Graphic Design to full major status.

Students will also need to complete a college level drawing course before applying to the U of M.

The following community college courses meet requirements in the major, but do not have to be completed prior to admission. Additional courses available only at the U of M are also required for graduation.

Dunwoody College	University of Minnesota Course Equivalent
GRDP 1230 + GRDP 1240	DES 2101: Design and Visual Presentation
GRDP 1130 + GRDP 2110 + GRDP 1170	GDES 1312: Foundations: Color & Design in Two and Three Dimensions
GRDP 1150 + GRDP 1220	GDES 1315: Foundations: The Graphic Studio
GRDP 1180 + GRDP 2230	1. Advanced Skills
GRDP 1120 + GRDP 2260	GDES 2342: Web Design
GRDP 2170 + GRDP 2130	GDES 3351: Text and Image
ARTS 1250	GDES 4131: History of Graphic Design
GRDP 1210 + GRDP 2150	GDES 3353: Packaging and Display
GRDP 2270	GDES 4196: Internship
GRDP 2120	2. Advanced Skills
GRDP 2140 + GRDP 2240	1. GDES Program Elective
GRDP 2220	2. GDes Program Elective
GRDP 2160 + GRDP 2210	3. GDES Program Elective

Landscape Architecture

THE STUDIO COURSES IN THIS MAJOR ARE SEQUENCED OVER FOUR YEARS, REGARDLESS OF COURSES COMPLETED BEFORE ADMISSION TO THE U OF M (if all generals are completed, students would register for a reduced load of credits consisting of specific major courses).

Product Design

THE STUDIO COURSES IN THIS MAJOR ARE SEQUENCED OVER FOUR YEARS, REGARDLESS OF COURSES COMPLETED BEFORE ADMISSION TO THE U OF M (if all generals are completed, students would register for a reduced load of credits consisting of specific major courses). After their first year, students must pass a portfolio review of work from specified studio courses and meet minimum U of M GPA of 2.50 to move from Pre-Product Design to full major status. Portfolio review is competitive and only 40 students are admitted from Pre-Product Design to the full major every year.

Retail Merchandising

Major coursework in this major can be completed in two years. If a student has completed their Liberal Education Requirements, the MNTC, an A.A. degree, or a previous bachelor's degree prior to transferring, they would be left with two years to graduation.

QUESTIONS? Contact: destrsfr@umn.edu, (612) 625-2008

** Please note that this document reflects academic major requirements as of the 2022-2023 academic year. Major requirements for future academic years are subject to change.*