**Design Graduate Program**  
**Master of Science Degree**

**Graphic Design Track**

4xxx level courses may comprise no more than 9 course credits on this program. Courses are selected in consultation with adviser. Courses taken on the official degree program must be taken A-F unless only offered S-N.

<table>
<thead>
<tr>
<th>Student</th>
<th>Adviser</th>
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<tr>
<th>Master of Science Degree: Plan A</th>
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<tbody>
<tr>
<td><strong>Required Components</strong></td>
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<tr>
<td>Research Ethics</td>
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</table>
| Theory/Philosophy | 3 | Select from:  
DES 8112 Design Theory  
DES 8164 Innovation Theory and Analysis | 3 |
| Evaluation & Analysis | 6 | Preferred:  
GDes 5388 Graphic Design Research | 3 |
| | | Select from:  
DES 8102 Quantitative Research Methods  
DES 8103 Qualitative and Mixed Methods Research | 3 |
| Concentration | 7 | Required of all students:  
DES 8114 Design Studio  
and select at least one below:  
GDes 8361 Nature of Representation in Visual Communication  
GDes 8362 Color, Design, and Human Perception | 4 |
| | | 1 | Select from the following courses:  
GDes 4131W History of Graphic Design  
GDes 4330 Surface Fabric Design Workshop  
GDes 4345 Advanced Typography  
GDes 5311 Illustration  
GDes 5341 Interactive Design  
GDes 5342 Advanced Web Design  
GDes 5371 Data Visualization Studio  
GDes 5372 Data Visualization for Interactive Platforms  
GDes 5383 Digital Illustration and Animation  
GDes 5386 Fundamentals of Game Design  
GDes 8192 Reading in Graphic Design  
GDes 8193 Directed Study  
DES 8113 Teaching and Assessment  
DES 8115 Grant Writing | 4 |
| Additional Courses | | Additional courses determined by adviser & committee. |
| Thesis Credits | 10 | DES 8777 Thesis Credits: Master's | 10 |
| Related Field or Minor | 6 | |
| Total Credits | 34 | |