

**ASSISTANT PROFESSOR OF LANDSCAPE ARCHITECTURE: Tenure Track**

**POSITION:** The Department of Landscape Architecture, University of Minnesota, invites applications for an Assistant Professor (tenure-track) in Landscape Architecture. This is a 100% time, academic year (9 month) appointment.

The Department of Landscape Architecture is committed across all of its academic work to the redefinition of the landscape architectural project. Our aim is to meet society's and the planet's expansive imperatives of landscape resilience and beauty. Pedagogically the core of our work involves the education of transformative practitioners across this broad-spectrum professional and scholarly field. Our students and faculty integrate biological, geophysical, and ecological processes into lasting, meaningful and systemically integrative landscape designs. We seek a colleague whose research, teaching, and outreach would complement our department's scholarly focus on art, ecology, and community engagement, for which we are well known. The successful candidate will demonstrate a cross-scale, systems-based approach to design and technology pedagogy. We are looking for a colleague who will engage in landscape design education and inquiry that forefronts knowledge of and human engagement with natural systems in the creation of places that sustain and protect the health of ecosystems and of people in a time of massive and rapid change. With specific regard to the commitment of the Department to foster transformational design teaching and research excellence, we aim to draw energetic, inquisitive faculty who are also well-grounded in the professional and disciplinary breadth of landscape architecture. We are searching for candidates who have demonstrated interests and work at the intersections of the advancement of landscape architecture in the academy and in the profession. This position will require a mastery of fundamental approaches to design of landscape, but also innovative approaches to sustainability and landscape resilience across systems and scales. The successful candidate will incorporate design capacities that provide evaluative professional tools for landscape performance. The successful candidates will demonstrate critical scholarly and design research and/or practice in their area of expertise.

**SPECIFIC DUTIES AND RESPONSIBILITIES:** The successful candidate will teach masters level design studios, and must be able to teach core undergraduate courses in environmental design, which must include landscape technology courses - such as grading, stormwater, and/or construction detailing. The candidate will also advise graduate capstone projects (our independent final studio); advise graduate students; develop peer reviewed research and scholarship and/or creative practice, including obtaining external funding; contribute to and support the mission of the land-grant institution; develop interdisciplinary connections with other programs of the College of Design and across the university, and engage in university outreach to the professional, governmental and/or non-profit sectors of the community, and department/college service work.

**SETTING:** Located within the multidisciplinary College of Design and the University community, the Department sits at the fulcrum of innovative professional and academic research engagement. In 2011, *Design Intelligence* designated the Department as one of the nation's most admired for fostering community engagement and environmental concerns across its integrated teaching and scholarly programs.

Minnesota's natural and cultural resources provide a vibrant setting in which the Twin Cities of Minneapolis and St. Paul offer world-caliber museums and theaters, an exceptional parks system, outstanding historical landmarks, excellent educational opportunities, and access to a well-

regarded health care system. The metro area is highly accessible, with a growing transit system and an all-season bicycling culture. A strong landscape architecture professional practice community includes distinguished public and private organizations. Landscape architecture finds support in both in a very strong governmental and non-profit sector, as well as in thriving small local businesses and twenty-one Fortune 500 companies.

**ESSENTIAL QUALIFICATIONS:** At a minimum, candidates must have a Master of Landscape Architecture (MLA) degree. Candidates must have:

1. A record of professional landscape architectural scholarship, research and/or practice.
2. Representation skills that must include both hand drawing and computer methods. The ability to work with all software packages used in professional practice, such as AutoCad, and the Adobe Creative suite (Photoshop, InDesign, Illustrator) and integrate these skills into coursework and research is required.
3. Demonstrated record of teaching experience and effectiveness. Ability to support interdisciplinary initiatives in teaching and research with other fields in the college (architecture, housing studies, product design, etc.) Attention to cultural diversity in teaching and/or research. Demonstrated ability to work effectively with diverse faculty, staff, and students and to contribute to one of the College's or the University's other disciplines.

**PREFERRED QUALIFICATIONS:** Preference will be given to candidates with evidence of successful and innovative professional practice as exemplified by portfolio, awards, etc.; project or plan implementation experience; published research or scholarship; and demonstrated teaching excellence. Teaching experience in studio design and technology courses in MLA program(s) and promise for research and professional registration as a landscape architect are preferred. Demonstrated record of bridging research and design, and a record of design practices (academic and/or professional) that reveals a sophisticated cross-scale, systems- based approach to design and technology pedagogy.

**TO APPLY:** Application procedure is online. Applicants should 1) complete an application online at: [employment.umn.edu/applicants/Central?quickFind=100654](http://employment.umn.edu/applicants/Central?quickFind=100654) (Requisition #176297) and 2) submit the following materials: letter of interest; curriculum vitae; statement regarding your professional experience; philosophy of teaching; a portfolio of both student work and scholarship / design work (no more than 20 pages); samples of recent teaching evaluations (10 page maximum); and contact information for three professional references. Exhibits should be submitted as PDF attachments in the on-line employment system, maximum size 10 Mb. Applications will be considered beginning March 30, 2012. Process questions: Carrie Vigen, 612/624-1721 or [cvigen@umn.edu](mailto:cvigen@umn.edu). Committee chair: Professor John Koepke, [koepk002@umn.edu](mailto:koepk002@umn.edu) For more information, visit our web site at: [landarch.design.umn.edu](http://landarch.design.umn.edu).

The University of Minnesota is committed to the policy that all persons shall have equal access to its programs, facilities, and employment without regard to race, color, creed, religion, national origin, sex, age, marital status, disability, public assistance status, veteran status, or sexual orientation.